

## TOWN OF LAKESIDE SPECIAL TOWN MEETING

October 18, 2016

### BUDGET MEETING

Meeting called to order by Chairman Tom Johnson 6:10 pm

Present: Chairman Tom Johnson, Supervisor Scott Luostari, Supervisor Jon Winter, Treasurer Tracy Ruppe, Fire Chief Nova Nordrum, Mark Rau, Mark Saari and Clerk Ruth Ann Schnepfer.

Sleepy Valley Loop right of way discussion first. Trying to keep the costs low. After communicating with the company doing the right of way acquisition as well as with Ayers Co, the right of way acquisition cost will be \$3550.00 that includes reporting, sales study, 4 parcels, travel and expenses. Scott motioned to have Right of Way acquisition done by Solum & Associates for \$3550.00, Jon seconded, carried 6:13 pm.

No communication on the SVL situation for quite some time. Documents sent to the chairman need to be reviewed and returned by 10/21. Construction still scheduled for 2017. Letting to occur in December or January, latest estimated cost \$479,000.

Budget discussion started at 6:20 pm

The Fire Department budget first. Nova does not know where/what her FD budget is at, so she has no idea what she has left to spend on equipment and supplies. Ruth Ann now to give her a monthly expenditure report same as the boards. FD needs to start replacing turn out gear as the standards say it needs to be replaced every 10 years. Possibly by 2-3 each year and continue to do so. At this time it was decided the FD budget to remain the same as last year.

Lines of expenses were scrutinized; some areas were cut while other areas needed to be increased.

Discussed employees' salaries and benefits, Mark R passed his CDL this increase needs to be applied to his salary. Mark S advised he never got his CDL salary increase a long time ago when he got his CDL, this needs to be addressed.

Scott made a motion to continue at a later date, October 24th 6 pm, Jon seconded, meeting adjourned for continuation at 8:50 pm.

Respectfully Submitted by

Ruth Ann Schnepfer

10/30/2016

Minutes posted as **unapproved**